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Title: Relvinian - Hedge Maze

Author:  
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Relvinian: Daemons can do  
our work  
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The eccentric mage known only as Relvinian has announced that his current project will free mankind forever from menial labor. From the steps of his laboratory, he described to a good-sized gathering what daemons can do for the human race. "With daemons doing the manial labor that takes up so much of everyone's day, people will be free to follow more cerebral paths," Relvinian said. "We will be able to better educate our society. Who knows what new heights we might attain!"

Daemons are usually associated with dark magic and other evil intentions. This would be the first attempt on record to bring them into a more positive light. Some experts are concerned about the implications of a creature borne of evil working daily with the citizens of Britannia. "I'm worried about our children. Our family values. What kind of a role model will these things be to our kids?" asked brother Andrew of Empath Abbey. "I mean kids will suddenly want to summon their own daemon to get out of making

their beds, or going to the market. Children won't learn responsibility because here's this guardian of evil at their command. The next thing you know, they'll be hexing each other, or sending their daemon out to exact revenge on Little Willian for pulling a dog's tail."

Relvinian says that the fears brother Andrew and the others like him are completely unfounded. "I've created a spell that will summon and totally control a daemon and all its actions, but it can only be cast by a Grandmaster Mage such as myself. We will then assign the daemon to a household and place a schedule in its mind. The creature will have no choice but to perform the assigned tasks." In response to questions about no-so-wellintentioned mages who get possession of the spell, Relvinian replied, "The spell drains the caster a great deal. If one were to summon a daemon and charger it with malevolent tasks, it owuld be a simpe thing to discover who the offending mage was and bring him or her to answer for the deed."

Other concerns were brought to light by a group calling themselves Britannia Species United. "Why must one group, in the case the humans, control the minds or actions of another? We already have enough warring between the species of Britannia, must we have slavery, too?" asked a BSU spokesperson. "No creature should be

able to control the minds  
of another, be they men,  
gargoyles or daemones. It  
just isn't right."

Relvinian goes  
Monday to further explain  
and demonstrate his  
theories to Lord British,  
who seems cautiously  
optimistic about the idea.  
"I think the potential is  
immense," The Ruler of  
Britannia said in a  
conversation with Your  
Correspondent. "As you  
know, I have been actively  
promoting eight Virtues  
throughout Britannia, and  
freedom from menial labor  
would be a great step  
toward the education of  
the populace as a whole,  
both in the Virtues and  
in more standard  
curriculum of reading,  
writing and mathematics.

I  
think Relvinian's ideas  
could possibly benefit the  
citizens of Britannia as  
much as the consolidation  
of the city-states, and  
this the ending of their  
petty wars, did at the  
beginning of our current  
Enlightened Age. Sure  
there are a few bumps  
to smooth out, and I  
won't allow the plan to  
be adopted until the time  
that those problems are  
addressed, but I see  
promising things ahead."

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Relvinian thought  
responsible for maze

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The guild of Arcane  
Arts has focused on a  
considerable amount of  
attention on the  
mysterious maze that  
appeared south of Britain  
two days ago, and they  
are finding more and  
more evidence pointing to

Relvinian as the one responsible for its creation. "Relvinian is the only one who is both capable of the power needed to make this thing and whose whereabouts are currently unknown," said Turnius, guildmaster for the Guild. "And as it sprang up within a week of the disaster in Castle Britannia, I suspect that he's sequestered himself in the middle of it and doesn't want to come out."

The maze appeared three days ago, replacing valuable farmland and hunting habitat with what appears to be bits and pieces taken from all parts of Britannia. Creatures from all over the land seem attracted to the maze and wander about aimlessly inside it, according to sources who have briefly entered the place. "There were all kinds of monsters, and a bunch of brigands seem to have taken to it pretty quickly too. I guess they're counting on being safe from the law."

Relvinian was the mage responsible for the daemon attack inside Castle Britannia, and is, therefore, ultimately to blame for the fourteen deaths that occurred that night. Virgil Hassenm, the lone survivor of the kitchen staff, who was crippled and seriously burned in the attack, said, "An army needs to storm that maze and hang that mage on a short rope from a tall tree." When asked if he thought Relvinian had planned the attack inside

the castle, Virgil replied,  
"I don't know. Sure. And  
don't say that name in  
my presence again."

An official scouring  
party is being formed by  
Lord British to try and  
map the maze, and to  
find out if Relvinian is,  
literally, at the center of  
it.